



Terms & Conditions

(As of July 2020)

INTRODUCTION

Welcome to QG Social Sport!

QG Social Sport Terms & Conditions (T&C's) govern the way we manage and run our social sporting competitions.

Every player that participates in our competitions must read and agree to these T&C's upon registering for the season.

ABOUT US

QG Social Sport provides QUT students and the general public with the opportunity to play social sport in a fun, friendly and supportive environment.

It is important to note that QG Social Sport competitions are not designed to be a pathway to elite or professional sport.

CONTACT US

Contact Details

- E: sport@outguild.com
- P: (07) 3138 2928
- FB: <https://www.facebook.com/outguildsport/>

Office Hours

- 8:30-4pm Monday to Thursday
- 8:30-1pm Friday

- Closed on weekends

Our office is closed over the weekend so you can send an enquiry but do not expect a response until we return to the office.

If you have an urgent game enquiry outside of office hours, please email us or message us on Facebook.

REGISTRATION

Registering a Team

The Team Captain must register the team and pay for the season upfront in one bulk payment. It is then the responsibility of the Team Captain to divide the cost between teammates.

How to register:

- Head to [Sportfix](#) and click on the green button *Register a team*.
- Choose the correct competition and enter team details.
- Read and agree to the QG Social Sport T&C's.
- Process payment.
- Receive a confirmation email from Sportfix.

Each team member must be registered online before the season starts. The Team Captain can register each member or send each member a link to register to the team themselves. It is important that the contact information provided is correct.

If more players join the team during the season, their details will need to be added to the team profile on Sportfix.

Registering as an Individual

A person that does not have their own team can register as an individual player and will be placed on one of our QG teams.

How to register:

- Head to [QUT Guild](#) and choose the correct sport.
- Enter personal details.
- Read and agree to QG Social Sport T&C's.
- Process payment.
- Receive a confirmation email from QG Social Sport.

Individual players may request to be placed on the same team as their friend/s. QG Social Sport will try to accommodate for all requests, but it will depend on how many spots are available at the time. Groups of 3 or more should consider registering their own team.

REFUNDS

Refunds will only be allowed in extreme or unforeseen circumstances.

A refund will not be permitted if a team/individual:

- Withdraws from the season after the first round has been played.
- Withdraws from the season due to injury or moving away.
- Is suspended or removed from the competition due to poor conduct.

A refund may be permitted if a team/individual:

- Withdraws from the season prior to the first round of the season being played - This will incur a **\$50** administration fee.
- Withdraws from the season due to extreme circumstances - A withdrawal letter must be sent to sport@qutguild.com explaining why the team or player can no longer participate in our competition. This does not include injury, moving away, change of mind etc.

A refund or transfer credit will be offered if the season is cancelled due to:

- Unforeseen circumstances e.g. COVID-19.
- The season does not go ahead due to lack of numbers.

A transfer credit can be used to join a different sport or move a registration to the next season.

COMPLIANCE

Players must adhere to any rules and guidelines set by QG Social Sport.

Participant Waiver

By registering to play in our QG Social Sport competitions, players agree to the terms outlined in our participant waiver.

Attendance Register

All players must register their attendance at the venue before their game. This is a requirement by the QLD Government in response to COVID.

First Aid

If an injury occurs during a game, it is the responsibility of the player involved (if able) or their teammates to alert the Convenor and to seek first aid. QG Social Sport Convenors are first aid trained and have access to a first aid kit and ice on site.

Injuries

Game officials may stop a game to deal with an injury. The game clock will not be stopped during regular season games. Should an injury result in less than half the game being played, the game will be considered a draw and each team will receive 2 competition points.

In the event of a medical emergency, the game official will remain with the injured player and will send another player to inform the Convenor of the emergency.

Incident Report

If a player sustains an injury during a game, they must complete an incident report on the night of the injury outlining when, where and how the injury took place. The Convenor will then send the incident report to the Sports Coordinator to keep on file should the player decide to make an insurance claim.

Incident reports will not be accepted if they are submitted days or weeks after the injury took place.

Insurance

To make an insurance claim, the injured player must fill out and submit an incident report on the night the injury occurred. An insurance claim cannot be made without a corresponding incident report.

The injured player must then email sport@qutguild.com and provide evidence of registration with QG social sport.

Evidence of registration includes team name, individual name, the competition they are registered in and proof of payment for the season. Before an insurance claim can be made, the expenses must have already been incurred and must exceed \$50.

Once the evidence of registration has been provided and the expenses have been incurred, the Sports Coordinator will send the player a claim form to fill out and submit to the insurance provider.

As soon as the claim has been submitted to the insurance provider, all correspondence from that point on will be between the player and the insurance provider. QG Social Sport cannot provide any updates regarding the claim.

COMMUNICATION

Team Captain

All correspondence will be sent to the Team Captain before and during the season. This may include season updates, game notifications, wet weather advice, disciplinary advice, or promotional material.

Fixtures for the first 3 rounds will be generated once registrations close. An email with all the details for the season will be sent to the Team Captain the week before the season starts. It is then up to the Team Captain to forward the email on to their teammates.

The Team Captain must provide the correct contact details to ensure they receive the updates. QG Social Sport will not accept responsibility for teams not receiving updates due to providing incorrect contact information.

Individuals

All correspondence will be sent to individual players that have been placed on a QG team before and during the season. This may include season updates, game notifications, wet weather advice, disciplinary advice, or promotional material.

Fixtures for the first 3 rounds will be generated once registrations have closed. An email with all the details for the season will be sent to each individual player the week before the season starts.

QG teams made up of individual players can elect a Team Captain on the first night of competition to receive all the correspondence. This will need to be communicated with the Sports Coordinator.

It is recommended that QG teams create a Facebook group (or something similar) to communicate throughout the season.

UNIFORMS

Teams are required to source their own uniforms. This will make it easier to identify each team and will avoid confusion during a game.

Soccer/Touch Footy

Teams should wear a set of matching playing tops with numbers on the back, so they are easily identifiable to the referees. At the very least, teams must choose a colour and have all players on their team wear that colour.

If a team does not have their own unique uniform, they should bring two different coloured shirts to ensure they are never wearing the same colour as the opposition.

Due to the implementation of COVID health and safety measures, we will no longer provide bibs for teams to use. However, teams are more than welcome to bring their own bibs.

Netball

Teams should be dressed in the same coloured shirts with bibs over the top. At the very least, teams must have the same coloured bibs with the positions clearly labelled on the front and back, so they are easily identifiable to the umpires.

Teams must bring their own set of bibs to wear for the season, except for the QG teams made up of individual players. They will be given a set of bibs to use for the season and must return them at the end of the season.

Due to the implementation of COVID health and safety measures, we will no longer provide netball bibs for teams to use.

Volleyball

Teams should wear a set of matching playing tops.

PLAYER SAFETY

COVID-19 Specific

Illness

Players must not attend their game if they are feeling unwell or have been unwell in the past 14 days. The Convenor has the right to send players home they have flu like symptoms to ensure the safety of other payers. Flu like symptoms include, but are not limited to a temperature, runny nose, sore throat, and cough.

Players asked to leave due to being unwell must not challenge the decision. Players must not return to play until they no longer have any symptoms.

Hygiene

Players must wash their hands thoroughly before, during and after their game. QG Social Sport will provide hand wash and hand sanitiser for players to use. It is recommended that players bring their own hand sanitiser if they are catching public transport to and from games.

Social Distancing

Players must adhere to 1.5m social distancing where possible. This includes when entering and exiting the venue, during game breaks and while standing on the sideline. Players must avoid shaking hands, high fiving, hugging and team huddles.

Sharing of Equipment

Players must avoid sharing equipment such as playing shirts, bibs, drink bottles and towels.

Arrival & Departure

Players must arrive just before their game and leave immediately after. Players must avoid lingering in the car park before or after the game.

More COVID-19 information will be sent to players prior to the start of the season.

Other

Footwear

Players must wear appropriate enclosed footwear to participate in our competitions. The game officials will check footwear prior to the start of the game.

Arm Casts

Players cannot participate if they are wearing a hard-medical cast on any part of their body.

Glasses

Players with vision impairments are encouraged to wear contact lenses or prescription sporting glasses rather than standard seeing glasses.

Jewellery

Players must remove jewellery prior to the start of the game. This includes rings, earrings, studs, necklaces, bracelets, watches, fitness bands or any other forms of jewellery.

In some cases, players may be allowed to cover piercings with tape if their studs cannot be removed. This must be approved by the Convenor prior to the start of the game.

Fingernails

Long fingernails must be either cut or taped over. Playing gloves may be worn but must be approved by the Convenor prior to the start of the game.

Shin Pads

It is mandatory for players registered in our social soccer competitions to wear shin pads for their own safety and the safety of others. Any injury caused by the failure to wear shin pads will not be covered by insurance.

SEASON STRUCTURE

QG Social Sport run 4 seasons each year. Standard seasons are played during Semester 1 & 2 and the Summer/Winter seasons are played during semester breaks.

Standard Season

10 rounds

Rd 1-3: Grading

Rd 4-8: Regular Season

Rd 9: Semi-Finals

Rd 10: Grand Finals

Winter/Summer Season

8 rounds

Rd 1-6: Regular Season

Rd 7: Semi Finals

Rd 8: Grand finals

Grading

Grading will occur for the first 3 rounds of the season and is used to determine the most appropriate division for each team. Competitions with 10 or less teams will not have grading rounds.

Summer/Winter seasons will not have grading rounds as they are only 8 rounds long. Teams will be placed into a division based on the skill level selected when registering for the season.

Regular Season

Teams will be split into divisions for the regular season once the grading rounds have been completed.

Semi-Finals

The top 4 teams at the end of the regular season will progress to the Semi-Finals. Teams that do not make the Semi-Finals will play friendly games.

If two teams finish the regular season on the same amount of competition points, the team with the best point differential will progress to the Semi-Finals.

Semi-Final 1: 1st vs 4th

Semi-Final 2: 2nd vs 3rd

Grand Final

The two winners of the Semi-Finals will progress to the Grand Final. The losers from the Semi-Finals will play off for 3rd and 4th place.

Grand Final: Winner of SF1 vs Winner of SF2

Fixtures

Fixtures can be found on Sportfix. We recommend that players download the app to easily view their game time each week. Fixtures can be found online here:

<https://sportfix.net/QUTGuildSport>

- Fixtures for the first 3 rounds of the season will be released the week before the season starts.
- Each team must be available to play all time slots between 6-10pm (weekdays) and 2-7pm (Sunday).
- NO GAME TIME PREFERENCES WILL BE ACCEPTED. For example, a team cannot request to not play any 9pm games.
- There will be a bye each round if there is an odd number of teams in the competition.
- Each team will be given a fair amount of early and late games.

Competition Points

Win: 3 points

Loss: 1 point

Draw: 2 points

Bye: 3 points

Forfeit: Non forfeit team: 3 points / Forfeit team: - 3 points

Game Results

Scores from each game should be uploaded and ready to view online within 48hrs from the completion of a game. All fixture results and ladder standings can be viewed on Sportfix:

<https://sportfix.net/QUTGuildSport>

If the game results have been uploaded incorrectly, please notify the Sports Coordinator at sports@qutguild.com so they can be fixed.

PLAYER ELIGIBILITY

Players must be registered online with QG Social Sport. Individual players are automatically registered online when they sign up. It is up to the Team Captain to ensure each member of their team is registered prior to the start of the season.

In response to COVID-19, the QLD Government requires social sporting competitions to record the attendance of players. All players must sign the attendance register at the venue before their game each week.

Unregistered players will not be permitted to play. If a team fields an unregistered player, they will forfeit their game. Registered players may fill in for other teams if they are short on players.

FORFEITS

If a team needs to forfeit their game, they must inform the Sports Coordinator at sport@qutguild.com with as much notice as possible so we can let the opposition team know well in advance. The minimum amount of notice required is:

- Weekday games (Mon-Thurs) - 24 hours.
- Weekend games (Sun) - By 1pm the Friday before the game.

Failure to provide the required notice will result in a \$50 forfeit fee, which must be paid before the next game. The forfeiting team will also be deducted 3 competition points.

QG Social Sport reserves the right to remove a team from the competition if they forfeit multiple times or do not pay the forfeit fee.

Game results for forfeited games look like this:

Netball (0-20)
Touch (0-5)
Volleyball (0-3)
Soccer (0-5)

WET WEATHER

Outdoor sports may be cancelled occasionally due to wet weather or storms. QG Social Sport monitors BOM radar throughout the day and will make a judgement call by 4pm (12pm Sunday) on the day of competition.

If games are cancelled, we will post on our [Social Sport Facebook Page](#) and endeavour to notify Team Captains via email or text. If there is no wet weather post on the Facebook Page, then games will go ahead as scheduled. It is the responsibility of the Team Captain to find out if games have been cancelled and let their teammates know.

There may be occasions when we cancel games at 4pm and then the weather starts clearing up. In these circumstances, the original decision to cancel will stand to avoid any confusion among teams and players.

QG Social Sport aim to reschedule any cancelled games. However, our seasons align with the university calendar and we try to avoid playing during exam periods, so this may not always be possible. In most cases, cancelled games will be rescheduled to the following week. If for any reason we are unable to reschedule games, the result will be considered a draw and each team will be awarded 2 competition points.

Some sports can be played in the rain, while others cannot. For example: Soccer and Touch Footy can be played in the rain (if it is not torrential or storming) while netball cannot. There may be occasions when netball is cancelled while soccer and touch go ahead.

CODE OF CONDUCT

Player Behaviour

QG Social Sport is a place for people of all backgrounds and skill levels to play sport in a fun, safe and inclusive environment.

Players must conduct themselves in a respectful manner towards their teammates, the opposition team and officials.

QG Social Sport does not tolerate rough play, abusive or derogatory language, back chat, negative behaviour or challenges to the game official's authority.

Team Captains are responsible for the conduct of their team and must ensure games are contested in the spirit of the game. Players participating as individuals on an assigned team must treat their new team members fairly and with respect.

Game officials are entitled to send off players for an indefinite period of time, if deemed necessary. It is up to the official to decide whether the offending player can be replaced or whether the team must play down a player.

Discipline Procedure

Players may be penalised, sent off, suspended or removed from the competition. This is up to the discretion of the officials and will depend on the seriousness of the breach.

If a player is sent off in a game, they can take no further part in that game and will be suspended for the following game. The team of a player sent off from a game will also lose 1 competition point and receive an official warning.

Serious infringements will be investigated by the Sports Coordinator and further action may be taken, if deemed necessary.

Any player or team that is suspended or removed from the competition due to poor conduct will not receive a refund.

Complaints Procedure

Teams or individuals may submit a formal complaint about an opposing player or team by emailing sport@qutguild.com.

The Convenor and game officials may submit a formal complaint about a player or team that is not playing within the spirit of the game or adhering to the COVID-19 protocols.

The Sports Coordinator will review all complaints and consult with the players involved as well as the Convenor. It is then up to the Sports Coordinator to review the information provided and take the necessary steps to resolve the issue.

General

Spectators

No player or spectator can be under the influence of alcohol or drugs whilst attending QG Social Sport games. Any player or spectator found to be under the influence will be removed from the premises immediately.

Media & Publications

QG Social Sport participants consent to the use of their name, photograph or video in any media and publications used to market QG Social Sport.

Privacy Statement

QG Social Sport collects, stores, and uses participants personal information only for the purposes of administering QG Social Sport programs and services.

The information collected will not be disclosed to third parties without the participant's consent, except to meet government, legal or other regulatory authority requirements.



Participant Waiver

This Agreement is between:

QUT Guild Sport

(ABN 777 134 153 82)

&

QG Social Sport Participants

In consideration for QUT Guild Sport permitting the Participants to take part in activities organised by QUT Guild Sport (the “**Activities**”), or to use facilities and equipment owned or operated by QUT Guild Sport, the Participants agree with QUT Guild Sport as set out below.

1. Each Participant acknowledges that the Activities involve physical exertion and physical risk and could result in the Participant’s (or another party’s) death, physical injury, mental injury or other impairment.
2. To the maximum extent permitted by law, each Participant voluntarily agrees to take part in the Activities at the Participant’s risk.
3. Each Participant understands that the Participant may at any time refuse to take part in an Activity.
4. Each Participant warrants to QUT Guild Sport that the Participant has informed QUT Guild Sport in writing of the existence of any medical condition or impairment that may affect the Participant’s ability to safely take part in the Activities. The Participant must inform QUT Guild Sport in writing if any such medical condition develops during the term of this Agreement.
5. Each Participant acknowledges and agrees that QUT Guild Sport, its employees, agents or contractors will not be responsible for (and each Participant forever releases QUT Guild Sport from, holds them harmless and waives all rights in respect of) any loss or damage caused to the Participant or any other party in connection with the Activities in the nature of:
 - a. death or physical or mental injury;

- b. the contraction, aggravation or acceleration of a disease; or
- c. the coming into existence, aggravation, acceleration or recurrence of any other condition, circumstance, occurrence, activity, form of behaviour, course of conduct or state of affairs that may be harmful to the Participant or the community or may result in harm or disadvantage to the Participant or the community, except where that loss or damage is caused by the reckless conduct of QUT Guild.

6. For the avoidance of doubt, QUT Guild Sport and its employees, agents and contractors will not be liable for any loss or damage of a kind described in clauses 5(a) to (c) above which is caused by their negligent conduct, unless that conduct is also reckless conduct.

7. For the purposes of this Agreement, conduct of a party is “reckless conduct” if the party is aware, or should reasonably have been aware, of a significant risk that the conduct could result in personal injury to another person and the party engages in the conduct despite the risk and without adequate justification.

8. Where QUT Guild Sport provides equipment for the use of the Participant or others taking part in the Activities, each Participant agrees that QUT Guild Sport will not be liable to the Participant for any loss or damage caused by the use or misuse of that equipment, except where QUT Guild Sport is in breach of a statutory guarantee granted to the Participant under Part 3-2 of the Australian Consumer Law (Schedule 2 to the *Competition and Consumer Act 2010* (Cth)) or the liability cannot otherwise be excluded or limited by law.

9. Each Participant indemnifies QUT Guild Sport and agrees to keep them indemnified in respect of any loss or damage suffered or incurred by QUT Guild Sport as a result of the Participant taking part in the Activities, except to the extent that QUT Guild Sport is liable for that loss or damage under this Agreement.

10. Nothing in this Agreement is intended to exclude or limit a Participant’s rights under any law that cannot be excluded or limited, and this Agreement is to be read and construed accordingly.